Individually evaluate your group’s ideas in the table below. Give each idea a score out of 20 in each category, and write a brief justification of your score.

| **Idea** | **Innovation** (20 points): How unique and innovative is the idea? | **Feasibility** (20 points): Can the idea be realistically implemented given time and resources? | **Impact** (20 points): How significant is the problem or opportunity the idea addresses? | **Relevance** (20 points): How well does the idea align with the specified topics (AI, IoT, etc.)? | **Differentiation** (20 points): How does the idea improve upon existing solutions? |
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| Kevin: To give student rewards when throwing recycling bin | Kevin: this idea is particularly unique as there are not many bins that has a reward system | Kevin: the idea can be implemented if it were given the time of a couple of months and a significant amount of resources | Kevin: the problem that the idea addresses is a very significant one as the issue of littering becomes increasing day by day | Kevin: the idea is well aligned with the IoT as the system requires the internet in order for it to be created | Kevin: The idea is able to improve upon solutions that already exists such as smart bins due to the enticement of getting rewards |
| Aden: Students tap their Student ID card to claim the rewards into their school account | Aden: This idea is innovative because there are no recycling bins out there in this school that have a built in software to give students these rewards | Aden: Yes by building the software for the app by coding it on python | Aden: Recycling and waste is a big issue in schools across victoria | Aden: This idea is aligned with IoT (Internet of things) by it being an everyday thing just like recycling | Aden: This idea does improve on existing solutions as it gives students the opportunity to contribute to the school by keeping it clean and tidy |
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